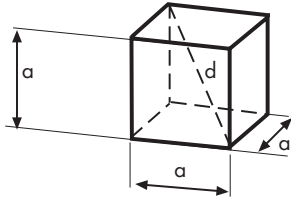


ANEXO N°3 Propiedades de cuerpos y volúmenes

1. CUBO

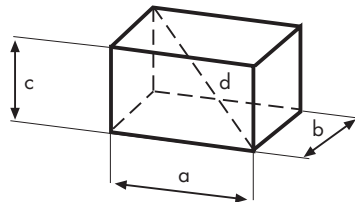


$$V = a^3$$

$$A = 6a^2$$

$$d = a\sqrt{3}$$

2. PRISMA RECTANGULAR (RECTO)

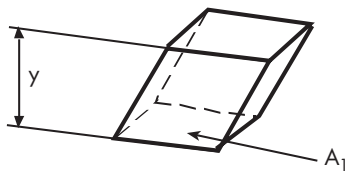


$$V = abc$$

$$A = 2(ab + ac + bc)$$

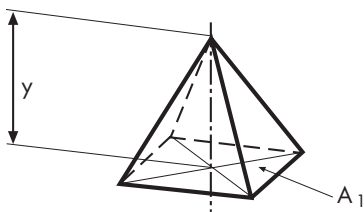
$$d = \sqrt{a^2 + b^2 + c^2}$$

3. PRISMA OBLICUO



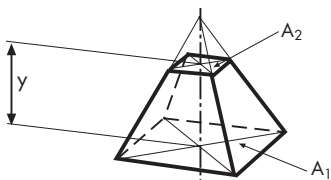
$$V = A_1 y$$

4. PIRÁMIDE RECTANGULAR (RECTA)



$$V = A_1 y / 3$$

5. PIRÁMIDE TRUNCADA

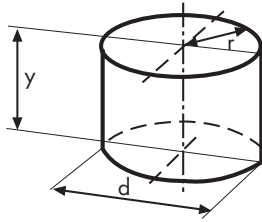


$$V = y (A_1 + A_2 + \sqrt{A_1 A_2}) / 3$$

$$\approx y (A_1 + A_2) / 2$$



6. CILINDRO CIRCULAR (RECTO)

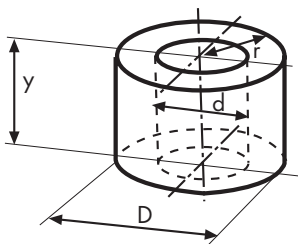


$$V = (\pi/4)d^2y$$

$$\text{Área manto } A_m = 2\pi ry$$

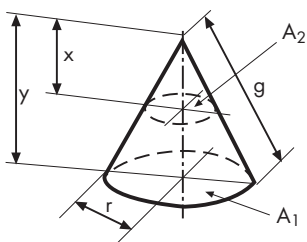
$$\text{Área total } A_t = 2\pi r (r + y)$$

7. CILINDRO HUECO



$$V = (\pi/4) y(D^2 - d^2)$$

8. CONO CIRCULAR (RECTO)



$$V = (\pi/3)r^2y$$

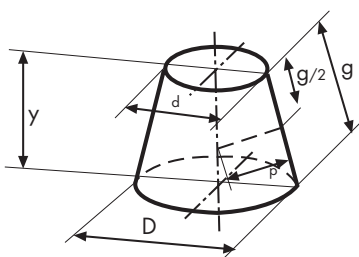
$$\text{Área manto } A_m = \pi rg$$

$$\text{Área total } A_t = \pi r (r + g)$$

$$g = \sqrt{y^2 + r^2}$$

$$A_2 : A_1 = x^2 : y^2$$

9. CONO TRUNCADO

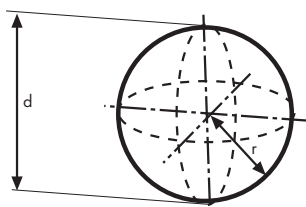


$$V = (\pi/12)y (D^2 + Dd + d^2)$$

$$\text{A manto } A_m = (\pi/2)g (D + d) = 2\pi ry$$

$$g = \sqrt{[(D - d)/2]^2 + h^2}$$

10. ESFERA



$$V = 4/3 \pi r^3 = 1/6 \pi d^3$$

$$\approx 4,189 r^3$$

$$A \approx 4\pi r^2 = \pi d^2$$